Peeking Character Easter Egg

Normal

HTML/CSS ★★ JavaScript ★★

This is a cool hidden extra you can add to a web page. Extras like this are often called **Easter Eggs** because people hunt for them!

Get an image from the web of a cartoon character or animal (you can find Zero here at **dojo.soy/zero**)

Using HTML, CSS and JavaScript, have that image slide on and off from the side of the page every 10 seconds.

If the user clicks on it, have something fun happen!

Hard

Everything at Normal, plus:

Make the character move, sliding on from a series of different locations.

Make the choice of which location the character appears in at random.

Ultra

Everything at Hard, plus:

Make the character try to escape from the user! When the user's mouse is over the character, start sliding it back in, but not so fast they can't catch it!









Peeking Character Easter Egg

Tools

Things to remember from Sushi Cards

CoderDojo

HTML/CSS

CSS Animations: Move the character on and off screen

Consider the same **transform** property used to move the buttons in the Advanced HTML/CSS Sushi

JavaScript

Timing (see Tricks below)

Click and hover detection with jQuery

Math.random() — For random numbers

Ideas, help, etc.

You can reuse the lightbox code from Advanced HTML/CSS to display a cool message when the user clicks on the character.

Directions when moving an object with **transform** are given as + or - values on their current location. They're given in \mathbf{x} and \mathbf{y} directions.



Tips

New code you'll need to know

JavaScript

// Runs myFunction every 1000 milliseconds (ms, 1/1000 sec = 1 ms)
var repeat = window.setInterval(myFunction, 1000);

```
// Runs myFunction once, in 500 ms
var wait = window.setTimeout( myFunction, 1000);
```